What's The Big Idea? Big Idea Organiser

Make an explorers handbook!

Year 1 Summer 2

History Key Information:

- Answer questions using photographs about a time in history
- Place dates in order

Links to learning:

https://www.bbc.co.uk/bitesize/topics/zgi3n9g/articles/zr8g7nb

https://www.bbc.co.uk/bitesize/topics/zwv2wnb

https://www.bbc.co.uk/bitesize/topics/zgj3n9g/articles/zjd66v4

https://www.bbc.co.uk/teach/class-clips-video/geography-ks1--ks 2-maps/zdwhpg8



Computing Key Information:

- Give instructions to a friend for them to follow
- Create a storyboard sequencing some instructions
- Tell a BeeBot where to go by pressing the correct buttons

Knowledge Vocabulary:

explorer town village
physical human
map directions weather
seasons spring

winter

autumn

Geography Key Information:

- Look at physical and human features
- Find out about the weather we have in the UK
- Follow directions to Forest School
- Make own simple map of Forest School

Enquiry Questions:

summer

- What is an explorer?
- Where can an explorer go?
- How can we describe places?
- Are all places the same? (villages/towns)
- Is the weather the same in all places?
- What will an explorer need? (for weather conditions)
- How can you tell people where to go?

Optional home learning activities-

Activity 1: Draw a picture of where you would like to travel and write a sentence explaining why.

Activity 2: Find out about another explorer, draw a picture or write sentences about him/her.

Activity 3: Draw a picture of a day with your favourite weather. Add labels to your picture to describe the weather.

Activity 4: Make a simple map of somewhere you like to go and visit.

Activity 5: Write a list or draw human (natural) and physical (man-made) features near where you live.

Activity 6: Design your own explorer kit. Think about what would be in the kit and how it would look. Would any of the items do anything special?